Lumion Fundamentals



General Information:

Duration: 2 days

Prerequisite: Sketchup

and Revit

Courseware: Handout

provided

Achievement: Certificate

Time: 8:30 am - 4:30 pm OAQ Credits: 8 Hours

Locations: All courses are offered online, on-site, or in-person at SolidCAD training facilities across Canada, including:

Burnaby, BC
Calgary, AB
Edmonton, AB
Winnipeg, MB
Richmond Hill, ON
Montreal, QC
Quebec City, QC
Dartmouth, NS

Pricing, Registration & Scheduling: Please contact our training coordinator at 1-877-438-2231 x227 or via email at

training@solidcad.ca

Complete course listing:

www.solidcad.ca/training





Course Description:

While almost anyone can pick up Lumion and learn the basics, there are more advanced techniques that some users aren't aware of. In the Lumion Fundamentals program, we approach this software with the expectation that you will learn the basics along with a few tricks that will really take your renderings and animations to the next level including a grid technique that allows construction phasing and other animations, time lapse videos and how to use advanced move for technical animations. While this course is designed with an architect in mind, it will be valuable for anyone trying to get the most out of Lumion.

Learning Objectives:

- Starting a project Project Setup, Screen Layout
- Controlling the Camera
- Mastering Environment and Terrain
- Mastering Materials
- Sun and cloud setting
- · Adding / Modifying Light Fixture
- Creating Still Images
- Creating Animations
- Adding Special Effects

Example Graphs to be Investigated:

- Importing Updating Models with Geometry
- Live sych
- Advanced Transformations
- Using Layers
- Saving Material Set
- Animating Objects
- Rendering the final output as a movie file.
- Camera Presets

Supplemental Learning:

- Advanced video effect
- Advanced photo effect